

## MODULE 2 PLAN / VISION

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#### Module 2: Planning

#### Key Topics

- Communicating an inspiring future state
- Setting a direction for projects
- Goals

#### Activities

Visioning project, Setting goals

#### Ask yourself:

- How can setting a vision for a project help?
- How far into the future should we project?
- How can you use Google's H.E.A.R.T. framework?
- Can you use H.E.A.R.T. for any project?

## VISION



#### Three core attributes to creating great experiences

- Feedback: In the last 6 weeks, have you interacted with customers who use your or a competitor's product? This helps find problems and opportunities!
- Culture: In the last 6 weeks, have you rewarded a team member for a design failure? This is learning!
- Vision: Everyone on the team can describe what using the product is like in 3-5 years.



#### How to set a vision?



- Vision is big enough that everyone can see it —it's a huge flag in the sand. If things change a lot, the flag can be moved but everyone can still see where it is.
- The vision has to be far enough out to escape the current constraints of your technology, users, and organization. But not too far out to be completely unreachable.
- Not asking people to describe the design in five years but the experience of use in five years.

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https://youtu.be/Ew4Y5HLyT6c



https://youtu.be/OptqxagZDfM



#### Knowledge Navigator

- Video was released in 1987
- What outcomes do you see?
- How did technology develop after this video?
- What technology can you identify that exists now?



#### Knowledge Navigator

https://www.youtube.com/watch?v=hb4AzF6wEoc

# ACTIVITY: VISION-SETTING WITH A MAGAZINE COVER

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#### Magazine cover

- Imagine the 24-36 months from now.
- Your project has launched and is a success.
- It's being featured on the front cover of Business Review
- What will they say about it?
- Think about headlines, subheads, quotes.

INTERVIEW: Mircea Turdean, managing director of Farmec Cluj-Napoca, tells BR that the local cosmetics firm is planning to continue investments in innovation, while exports remain essential to its growth »page 12



#### BANKING LOCAL RETA

LOCAL RETAILERS
ARE SET TO SAVE
AROUND EUR 40
MILLION A YEAR IN
CHARGES, IF
PARLIAMENT
PASSES A DRAFT
BILL CAPPING
INTERBANK FEES,
IN A MOVE
PROMPTED BY
THE EC LAST YEAR
\*\*PAGE 10









#### IEWS

undercapitalized and

under-reserved for

damage claims

#### Unsure future Insurer Astra was put into special administration, after the company was found to be old center will host a

The recently refurbished Chrissoveloni House in Bucharest's old center will host a Carturesti bookstore, set to open in the first half of this year

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### **DEBRIEF**

## **METRICS**

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#### Establishing your project's metrics and goals

- Goals need to be:
  - Measurable
  - Understandable
  - Achievable
- This is often the hardest part of a project.
- You may need to revisit throughout the project, especially after research.



- Happiness: Satisfaction, Ease of Use, Net Promoter Score
- Engagement: Number of visits or uses per week, number of shares, uploads, interactions.
- Adoption: Upgrades, new subscriptions, new customers
- Retention: Number of Active Users, Renewal Rate (Churn), Repeat Purchases
- Task Success: Search Result Success, Time to complete a task.



	Goals	Signals	Metrics
Happiness			
Engagement			
Adoption			
Retention			
Task Success			



	Goals	Signals	Metrics
Happiness			
Engagement			
Adoption			
Retention			
Task Success			

Pick 1 or 2 of the categories that is the focus of your project.



	Goals	Signals	Metrics
Engagement	For this application to be the app of choice for our users.		

Identify your goal for this category. You may need to create new goals!



	Goals	Signals	Metrics
Engagement	For this application to be the app of choice for our users.	People spend more time with the app.	

What observable behavior indicates the status of the goals.



	Goals	Signals	Metrics
Engagement	For this application to be the app of choice for our users.	People spend more time with the app.	Session Duration increases.

Think about what behavior or metric would change if the goal were being met?



#### Additional UX Goals and KPIs

Goal	KPI
Improve Performance	Reduce user errors
	Reduce time for key tasks
Improve Reputation	Increase user satisfaction score
	Increase Net Promotor Score
Reduce Costs	Reduce Development Costs
	Reduce Dev time
	Reduce Customer Support costs.
	Reduce training
Increase sales	Increase in returning users (loyalty)
	Decrease shopping cart abandonment

# ACTIVITY: ESTABLISHING GOALS WITH GOOGLE HEART



#### **HEART Framework**

- Think about what you have learned about users.
- Think about what is important for a new product. What goals should a new product achieve? What signals are indicators? What are the KPIs or metrics?
- Work together to create a set of 3-5 goals using the HEART Framework

## ACTIVITY TIME: 15 MINUTES

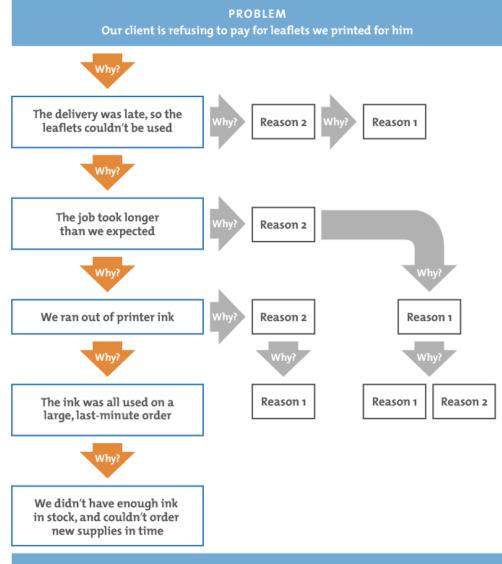
## ACTIVITY TIME: DEBRIEF 10 MINUTES

## 5 WHYS



#### What is 5 Whys?

- Diagnostic tool developed by Toyota
- https://youtu.be/JmrAkHaf wHI



#### COUNTER-MEASURE

Find an ink supplier who can deliver at short notice, so that we can continue to minimize inventory, reduce waste, and respond to customer demand.

## ACTIVITY: 5 WHYS



#### 5 Whys

- Think about a project or problem in your work.
- You may leap to an obvious solution, but is it the right solution?
- Think in terms of 'Counter-measures' not solutions.
- Use 5 Whys to analyze the problem.

## ACTIVITY TIME: DEBRIEF 10 MINUTES

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#### Module 2: Wrap up

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