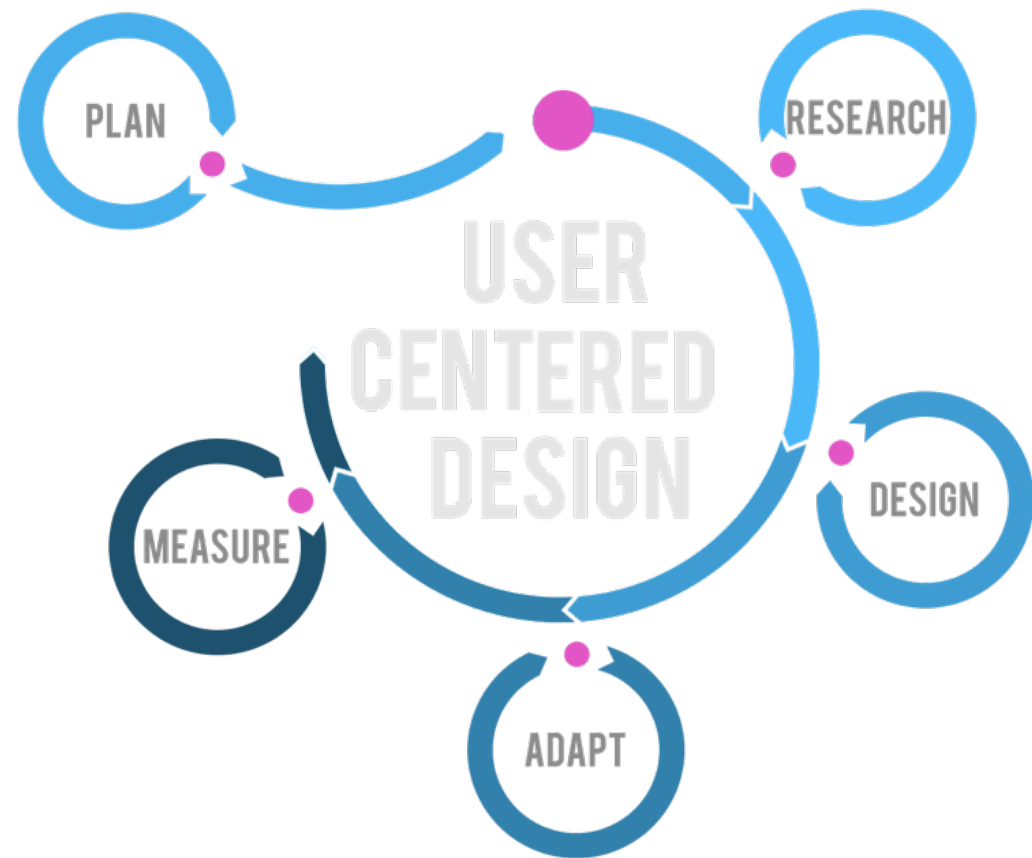


The User Centered Design Process



MODULE 5

PROTOTYPING

Ben Woods

Module 5: Prototyping

- **Key Topics**

- How to prototype
- Why prototype
- Methods

- **Activities**

- Create prototypes, iterate

- **Ask yourself:**

- What is a prototype?
- What have you prototyped before?
- What could you prototype?
- Can you prototype anything?

Let's start with a video

- <https://youtu.be/M66ZU2PClcM>



Prototyping



Why prototype?





Prototyping



Fail early. Fail fast. Fail often.



Prototyping Methods

- Paper
- Cardboard
- Additive Manufacturing
- Etc.

Techniques and Process

- https://youtu.be/k_9Q-KDSb9o

Module 5: Recap

- **Key Topics**

- How to prototype
- Why prototype
- Methods

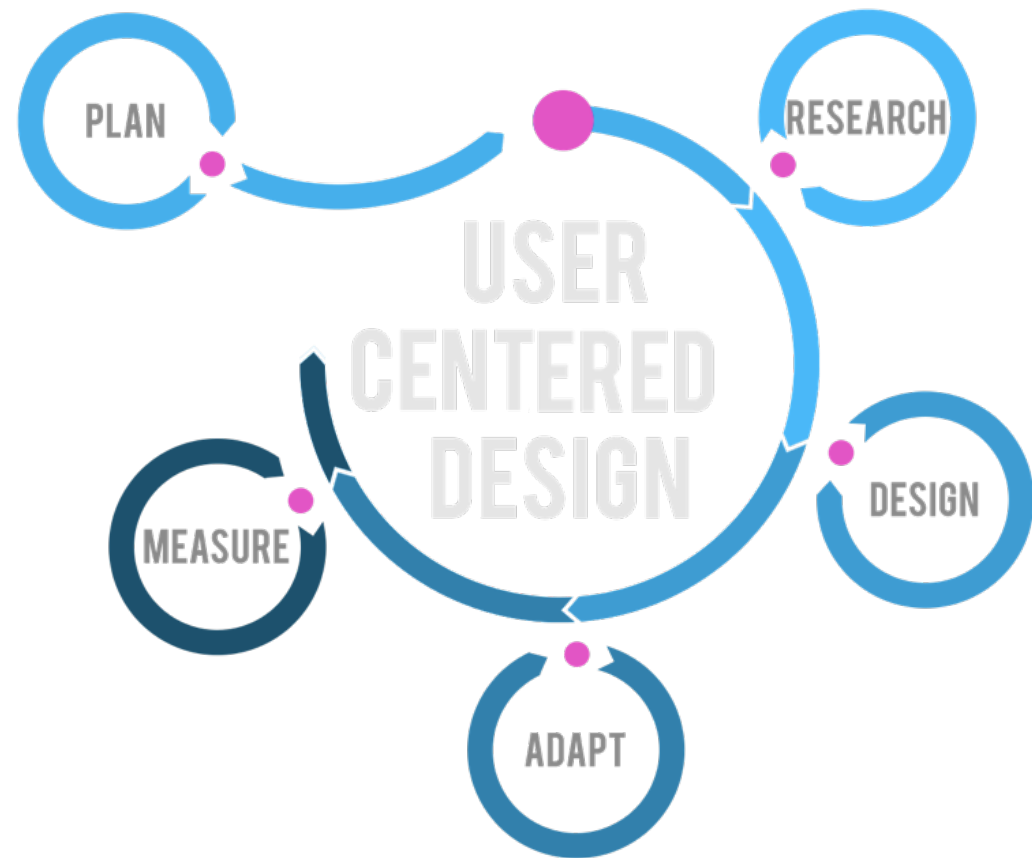
- **Activities**

- Create prototypes, iterate

- **Ask yourself:**

- What is a prototype?
- What have you prototyped before?
- What could you prototype?
- Can you prototype anything?

The User Centered Design Process



Module 5: Recap

- **Key Topics**

- How to prototype
- Why prototype
- Methods

- **Activities**

- Create prototypes, iterate

- **Ask yourself:**

- What is a prototype?
- What have you prototyped before?
- What could you prototype?
- Can you prototype anything?